COMMODORE 64

JUNGLE HUNT*

FROM
ATARISOFT™

Press F3 to select a two-player game. Press F3 again to return to a one-player game.

Once you have chosen the options you desire, press the F1 key to initiate play.

Be careful not to press any other keys on the keyboard once the game has begun or game play will be affected.

STARTING THE HUNT

Insert the Jungle Hunt cartridge into your Commodore 64 Home Computer as explained in your computer owner's guide, and turn on your computer. Plug a joystick into the controller jack #2. To go immediately to game play, press the F1 key.

Press the F5 key to select the difficulty level. Each level can be played by one or two players using the same joystick.

JOYSTICK CONTROLS

During the game, use your joystick to guide Sir Dashly through the jungle's perils:

Move Sir Dashly up, down, left or right. Pull back to duck boulders and push forward to jump higher over boulders and cannibals.

Joystick Button — Jump from rope to rope, thrust knife, jump over boulders, and leap over cannibals.

THE PRIMITIVE JUNGLE

You and your travel companion were enjoying a leisurely jungle safari, when suddenly you were attacked by two savage cannibals. They spirited away your lady friend and plan to stew her up for dinner. You'd better rescue her quickly or your sweetie will be supper!

RESCUE!

Luckily, you have an idea where they've taken her. To reach her, you must swing through an impassable jungle on ropes, swim through a crocodile infested river, maneuver through a landslide of boulders, and finally fight off the horde of savages wielding poisoned spears. Your darling is suspended over a steaming pot of bubbling broth, and is steadily slipping into the drink.

ON WITH THE HUNT

When the hunt starts, your timer will count down from 5000. You must reach your lady love before it runs out.
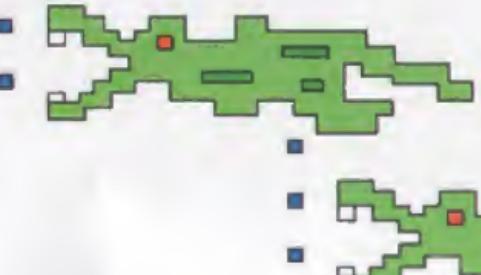
The forest will test your coordination and timing as you swing from the dangling ropes and jump from one to the next. Since some ropes swing faster than others, you'll have to time your leaps carefully. Watch out, your jumps may be blocked by other inhabitants of the trees. Just a hint — if you see a monkey on the vine in front of you, jump to the next forward swing to avoid being knocked down.

From the last of the trees, you jump into the crocodile infested river. Once in the water, you must swim out of the way of the crocs or fend them off with your knife. Press the "FIRE" button to stab them. Keep an eye on the air gauge though, because if you run out of air while under water, you'll lose a life. Just resurface to replenish your air supply. Be careful of the bubbles! If you are caught in them your travel to the surface will be delayed. When you reach the river bank, the boulder field lies ahead.

As the rocks tumble toward you, jump over them, run beneath, or duck under them to avoid being crushed. You can control your left or right movement with the joystick, and leap into the air by pressing the "FIRE" button.

Once you've passed the boulders, you're finally in reach of your companion, but she's being guarded by spear-wielding savages. You must dodge the dancing cannibals by running left or right and jumping over their spears. You finally leap up to your love for a tearful reunion. If she's too high when you leap, you drop into the brew.

SCORING

FOREST SCENE

Jumping to a rope 100

WATER SCENE

Stabbing the upper crocodile
   (mouth closed) 100
   (mouth partially open) . 200

Stabbing the lower crocodile
   (mouth closed) 200
   (mouth partially open) . 300

ROCK SCENE

Running under a boulder . 50

Ducking under a boulder 100

Jumping over a boulder . 200

NATIVE SCENE

Jumping over a cannibal 100

BONUSES

Bonus life .... At 10,000 points

Rescuing Lady .... 3 x Timer value

Each time you exit a section of the jungle .... 500 points